

Subject:	Code 33 & Channel Marker	
Effective:	2/20/2013	Procedure
Update:	1/21/2015, 9/27/2016	
Reference:		

PURPOSE

To establish the procedure for issuing and cancelling a Code 33, enable and disable the channel marker and identify when a dispatcher will automatically issue a Code 33.

HISTORY

A Code 33 restricts a radio frequency to emergency transmissions only. A Code 33 can be requested by a deputy or initiated by the dispatcher under certain circumstances. Normally, a Code 33 will be issued on Sheriff's Frequency 1 since most emergency transmissions originate on this frequency. However, a Code 33 can be issued on any frequency and should be issued on the frequency where the emergency transmission originates.

The channel marker, when enabled, emits a single tone that should be automatically recognized by field units that the frequency is restricted to emergency traffic only for a specific incident.

PROCEDURE

1. When a Code 33 is requested, the dispatcher will:
 - a. Immediately simulcast on Sheriff's Frequency 1 and 2 and broadcast, "Code 33 on Frequency (X), Code 33 on Frequency (X) for the (X units) on (Street Name)".
 - i. Frequency (X); X = Frequency of the Code 33
 - ii. X unit; X= Area of the Code 33 (i.e. 35 units or 34 units)
 - iii. (Street Name) = in case several units in the same area are on a potentially critical incident or may not know their partners have an emergency situation.
 - b. The dispatcher will enable the channel marker by hovering the mouse over the top right corner of the channel which the Code 33 is on. A triangle will appear and the dispatcher will click on "Priority Marker" which will enable it.
 - c. A field supervisor may request that the channel marker not be enabled for any reason and dispatch will comply with the request.

2. Dispatch will automatically issue a Code 33 upon notification of the following

events:

- a. Vehicle or foot pursuit
- b. Shots Fired
- c. 11-99 (Officer needs help, urgently, all cars respond Code 3)
- d. 10-40 (Back up unit requested)
- e. Stolen Vehicle
- f. Subject at gunpoint

3. Roll Call

- a. Dispatcher will simulcast "Code 33, Code 33, all units stand by for a Roll Call."
 - i. If all units are accounted for or the reason roll call was initiated is discovered and is not an emergency, dispatch may cancel the Code 33.
- b. Any other situation that the dispatcher deems necessary to maintain a clear radio frequency for the safety of the units involved in the incident.

4. Cancelling a Code 33

- a. A Code 33 will be cancelled by a unit on the incident
 - i. If a supervisor is on scene, they should be the unit to cancel the Code 33.
 - ii. If sufficient time has passed and it appears that the units are no longer in danger, dispatch may request to cancel the Code 33.
- b. The dispatcher will simulcast on Sheriff's Frequency 1 and 2 and broadcast "Cancel Code 33 on Frequency X, Cancel Code 33 on Frequency X. Resume all normal traffic on frequencies 1 and 2. (Time) KEF787."
- c. When the Code 33 has been cancelled, the channel marker will be disabled by hovering the mouse over the top right corner of the channel which the Code 33 is on. A triangle will appear and the dispatcher will click on "Priority Marker" again, which will disable it.

5. Frequency 2 Closed

- a. In the event that the staffing level in dispatch necessitates the closure of Sheriff's Frequency 2 and there is a request for a Code 33 on Sheriff's Frequency, the dispatcher on Frequency 1 will simulcast on Sheriff's Frequency 1 and 2 "Code 33 on Frequency 1 for the (X units), Frequency 2 is closed, all other units remain on Frequency 1 and restrict your traffic."
- b. When Frequency 2 is closed, the channel marker will be enabled to alert any unit who may attempt to contact dispatch on Freq. 2 that the channel is closed.
- c. When staffing is available and Frequency 2 is staffed, the channel marker will be disabled.